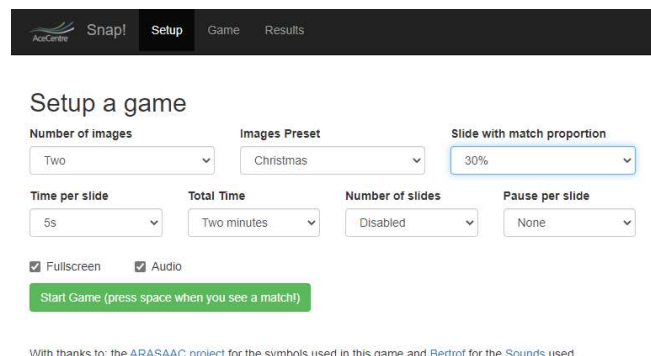


A game made by Ace Centre, as part of a research project with Oxford Brookes University, developed to help measure a person's reaction time in a fun way. It can also be used as a fun and engaging way of practicing switch skills!

The object of the game is to find two images that match. If you see a match press your switch. If you don't, just leave it and the page moves on.

To get started go to <https://snap.acecentre.net>  
**Setup** the game using the drop down menus



Setup a game

Number of images	Images Preset	Slide with match proportion	
Two	Christmas	30%	
Time per slide	Total Time	Number of slides	Pause per slide
5s	Two minutes	Disabled	None

Fullscreen  Audio

Start Game (press space when you see a match!)

With thanks to: the ARASAAC project for the symbols used in this game and Bertrof for the Sounds used.

**Number of images:** select how many images are on each page. Two is easiest - twelve makes it really hard

**Images Pre-set:** Choose which topic you want to view images from (maybe Christmas!) or import custom images

**Slide with match proportion:** difficulty level by choosing the percentage of slides shown will match

**Time per slide:** how long the slide shows before it moves on. Lengthen this if your switch press is over a second. Three seconds is a nice time.

**Total Time:** sets the length of the game

**Number of slides:** disable this if you prefer to play a set amount of time, or set a number of slides which will then show for the time per slide

Tick **Fullscreen** to view in full screen which hides the tool bar

Tick **Audio** to get feedback on correct and incorrect answers

Press the green **Start Game** button when you are ready

Snap! Setup Game **Results**

Result

Score 6  
Wrong hits 4  
Average reaction time 1426.33

Play again

Hits table  
Download result in csv

#	Time of hit (ms)	Result
1	643	Correct
2	1634	Wrong
3	2173	Correct
4	No hit	Correct
5	1106	Wrong
6	1473	Wrong
7	No hit	Correct
8	No hit	Correct
9	1529	Wrong
10	No hit	Correct

At the end you get a score which you can download and print as a record of your reaction times.

When a match is found, and the switch is hit it is marked as correct. If you hit your switch on a page where there is no match, it will move on, but it is marked as an incorrect selection.

## A note on switches

Snap! looks for a space bar as a switch. If you use an AAC device with a switch already connected to a software package you will need to find a way of the web page "listening" to your switch press.

If you are using a JoyCable or Smartbox device download <https://thinksmartbox.com/product/switch-driver-6/>. and then setup using "Space and Enter".

On other devices like a TobiiDynavox - you might need to use the Control Centre and change what the switches are doing on the device.